

Software Quality



SWEN 256 – Software Process & Project Management

What is quality?



Software Quality

A definition of quality should emphasize three important points:

1. **Software requirements** are the foundation from which quality is measured. Lack of conformance to requirement is lack of quality.
2. Specified standards define a set of development criteria that guide the manner in which **software is engineered**. If the criteria are not followed, lack of quality will almost surely result.
3. There is a set of **implicit requirements** that often goes unmentioned (e.g. good maintainability). If software conforms to its explicit requirements but fails to meet implicit requirements, software quality is suspect.

Software Testing

- ∞ The purpose of software testing is to assess and evaluate the quality of work performed at each step of the software development process.
- ∞ Although it sometimes seems that way, the purpose of testing is NOT to use up all the remaining budget or schedule resources at the end of a development effort.
- ∞ The goal of testing is to ensure that the software performs as intended, and to improve software quality, reliability and maintainability.

Software testing is a full-life-cycle assessment of quality

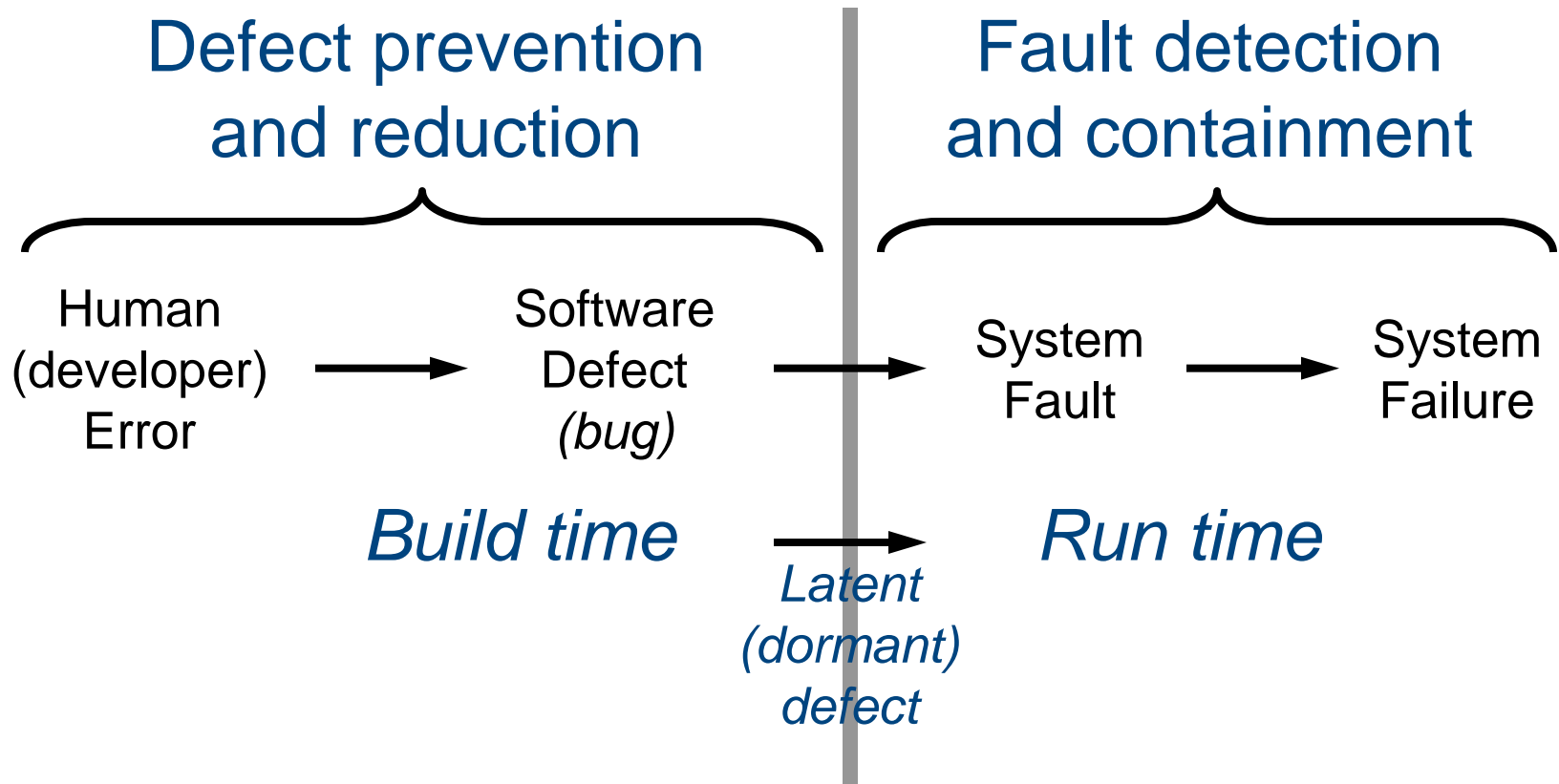
Relationship Between Quality and Testing

- ∞ A good development process, tools, methods, and people go far in providing quality products
- ∞ Testing is one aspect of assuring software quality
 - *It is a measure of quality, it does not deliver quality*
- ∞ “Quality cannot be tested into a product”
- ∞ **Software Quality Assurance** includes
 - Software engineering process improvement
 - Prevent the insertion of defects
 - Fault tolerant software design
 - Tolerate the existence of defects
 - All aspects of software verification and validation
 - Including testing

Errors, Defects, Faults, and Failures

- ∞ Failures are usually a result of system errors (which turn into defects) that are derived from faults in the system
- ∞ However, faults do not necessarily result in system failures
 - The faulty system state may be transient and ‘corrected’ before an error arises
- ∞ Errors do not necessarily lead to system failures
 - The error can be corrected by built-in error detection and recovery
 - The failure can be protected against by built-in protection facilities
 - For example, protect system resources from system errors

Build Time vs. Run Time



Verification and Validation



Assuring that a software system meets a user's needs

Verification vs. Validation

∞ Verification:

- “Are we building the product right?”
- The software should conform to its design

∞ Validation:

- “Are we building the right product?”
 - Validate requirements
- “Did we build the right product?”
 - Validate implementation
- The software should do what the user really requires

∞ **V&V: Build the right product and build it right!**

The V&V Process

- ∞ V&V is a whole life-cycle process
 - V & V must be applied at each stage in the software process
- ∞ V&V has two principal objectives
 - The discovery of defects in a system
 - The assessment of whether or not the system is usable in an operational situation

Static and Dynamic V&V Activities

☞ Software testing:

- Concerned with exercising and observing product behavior
- Dynamic V&V

☞ Software inspections:

- Concerned with studying software product artifacts to discover defects
- Static V&V
- May be supplemented by tool-based (semi-automated) document and code analysis

V&V Confidence

∞ Depends on:

- System's purpose
 - Criticality of software function
 - Mission critical (organization depends on it)
 - Safety critical
 - Societal impact
- User expectations
- Marketing environment

∞ Cost-benefit trade-offs

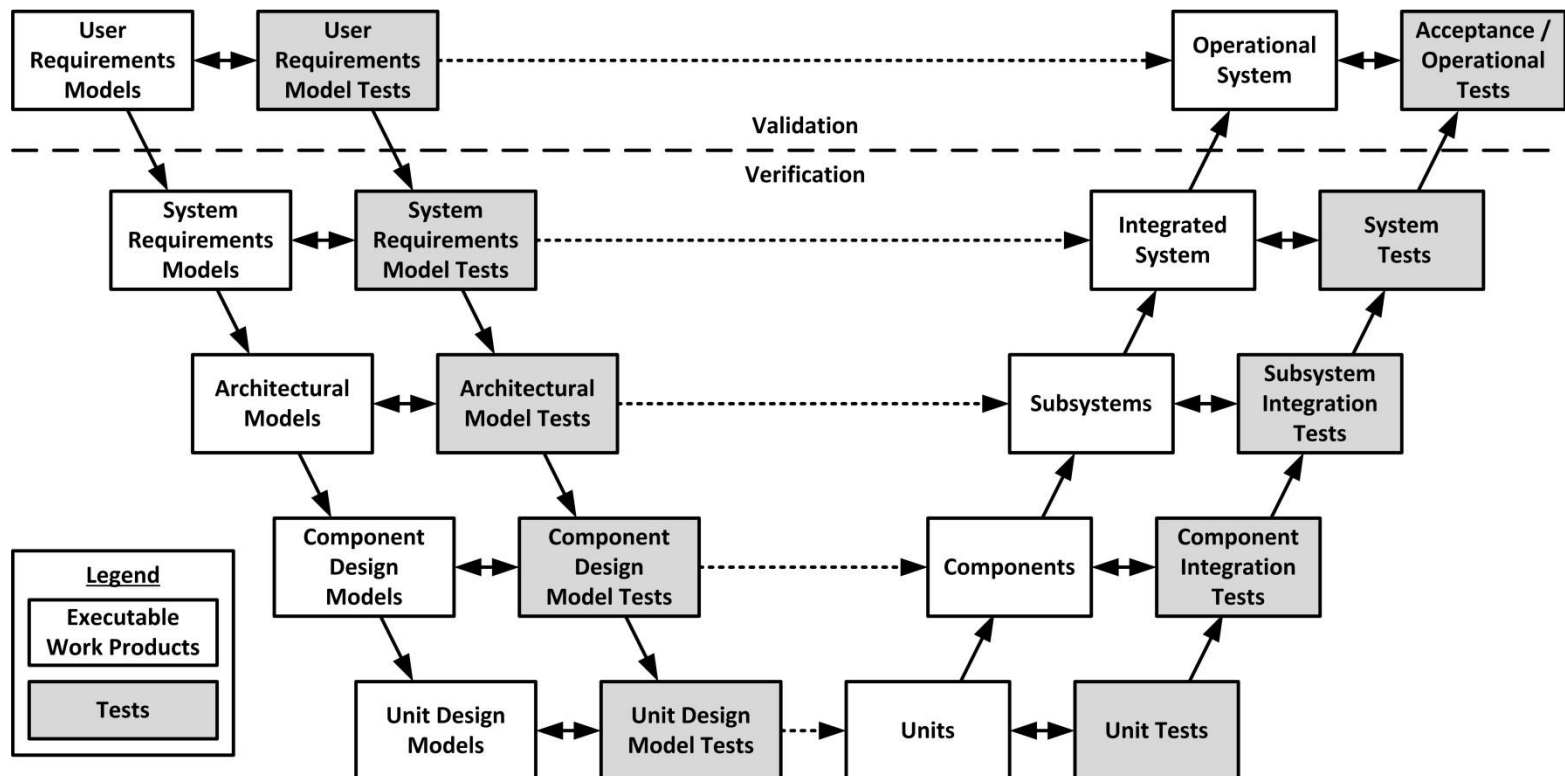
- High confidence is expensive. Is it necessary?

How Do You Plan for V&V?

- ∞ At each stage of the software development process, there are activities that should be done which will help develop the testing plans and test cases
- ∞ Remember: V&V is expensive.
 - Plan to do it right the first time!

The V Model

- Plan and develop tests throughout the life cycle
- Implement tests when there is an implementation ready to test
- Iterative and incremental: Repeat “V” at each iteration



Quality Assurance



Quality as a System and a Process

Goal of Quality Assurance

Quality assurance (QA) activities strive to ensure:

- ✎ Few, if any, defects remain in the software system when it is delivered
- ✎ Remaining defects will cause minimal disruptions or damages

Planning Quality

- ∞ The following need to be considered: Scope, Stakeholders, Risks, Internal and External Environmental Factors, Process
- ∞ Project-specific **standards and procedures** are created
 - Based on quality standards for each deliverable
 - Includes how PM activities themselves should be done
 - Plans/Project must comply with external standards (CISG, ISO 9000, OSHA, etc)
 - Plans/Project must comply with organizational standards
 - Plans/Project must meet the customer's quality standards
 - Tracking / Proof may be needed (metrics, measurements, etc.)

Classification of QA Techniques

∞ Defect Prevention

- Remove (human) error sources
- Block defects from being injected into software artifacts

∞ Defect Reduction

- Detect defects
 - Inspection
 - Testing
- Remove defects
 - Debugging—iterate on the software engineering activity
 - Rework requirements, design, code, etc.

∞ Defect Containment

- Fault tolerance
- Fault containment

Defect Prevention

Remove the **root causes** of errors

- ∞ Education and training address human misconceptions that cause errors
 - Domain and product knowledge
 - Software engineering process
 - Technology knowledge
- ∞ **Formal methods** can help identify and correct imprecise specifications, designs and implementations
- ∞ **Standards conformance**, use of best practices and patterns can help prevent fault injection

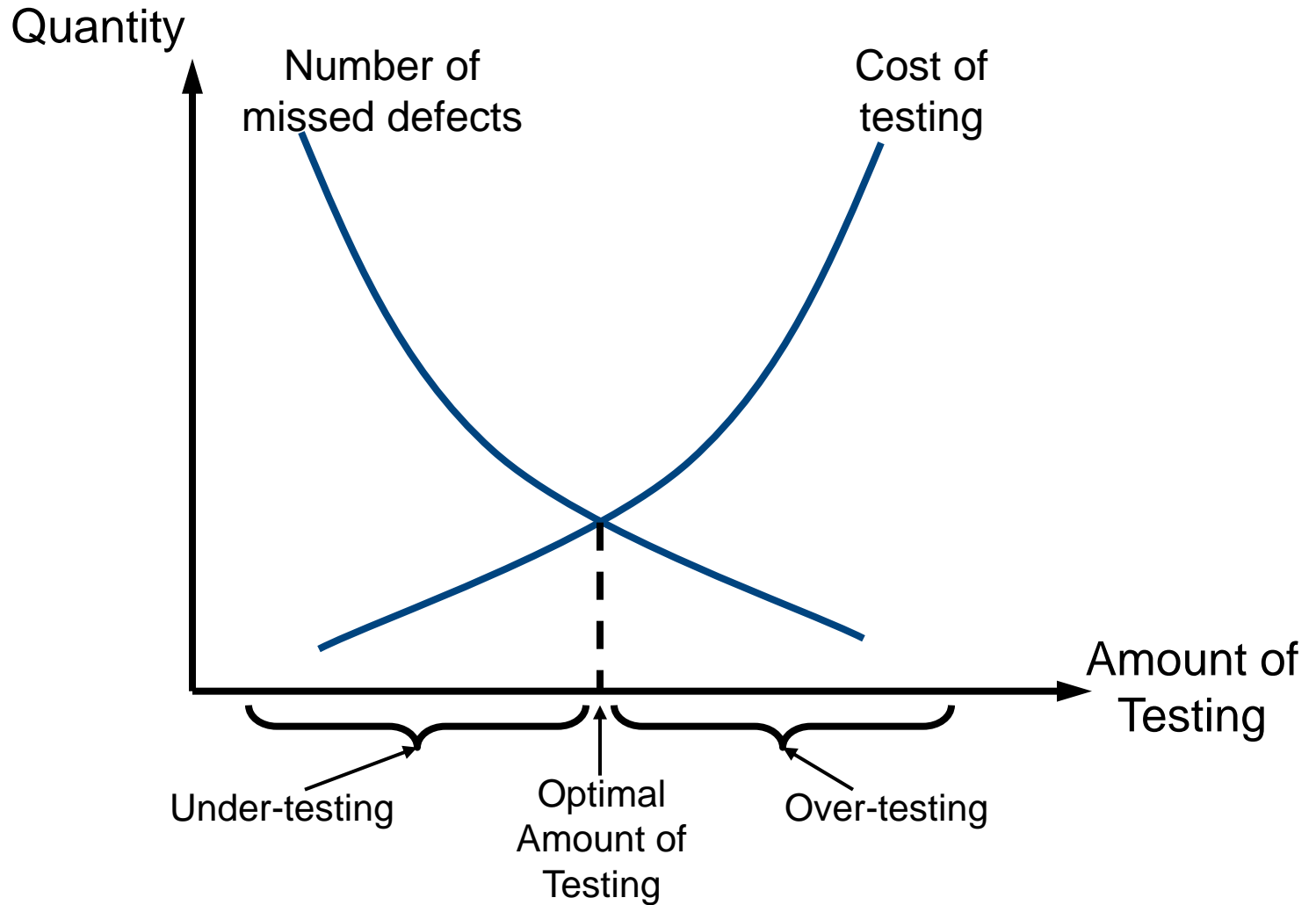
Defect Reduction

- ∞ Discover and remove defects
- ∞ Inspection: direct fault detection
 - requirements, design, code, manuals, test cases
- ∞ Testing: failure observation and fault isolation
 - Execute the software and observe failures
 - Use execution history/records to analyze and locate fault(s) and defect(s) causing the failure

Defect Reduction - Issues with Testing

- ⌘ Need implemented software to execute
- ⌘ Need software instrumentation, execution history to:
 - isolate faults
 - trace to defects
- ⌘ Impossible to test everything
 - - Expensive to test most things
- ⌘ Risk of too much and not enough testing
 - - Use project risks to guide investment

Defect Reduction – Testing Sweet Spot



Defect Reduction - Risk

- ∞ Denotes a potential negative impact that may arise from some present process or from some future event.

- ∞ What is your risk exposure to a defect that is hidden?
 - Likelihood of defect existence
 - Likelihood of failure occurrence
 - Impact if failure occurs

- ∞ Risk exposure determines ...
 - Testing priority
 - Testing depth
 - What to test and not to test

Defect Containment

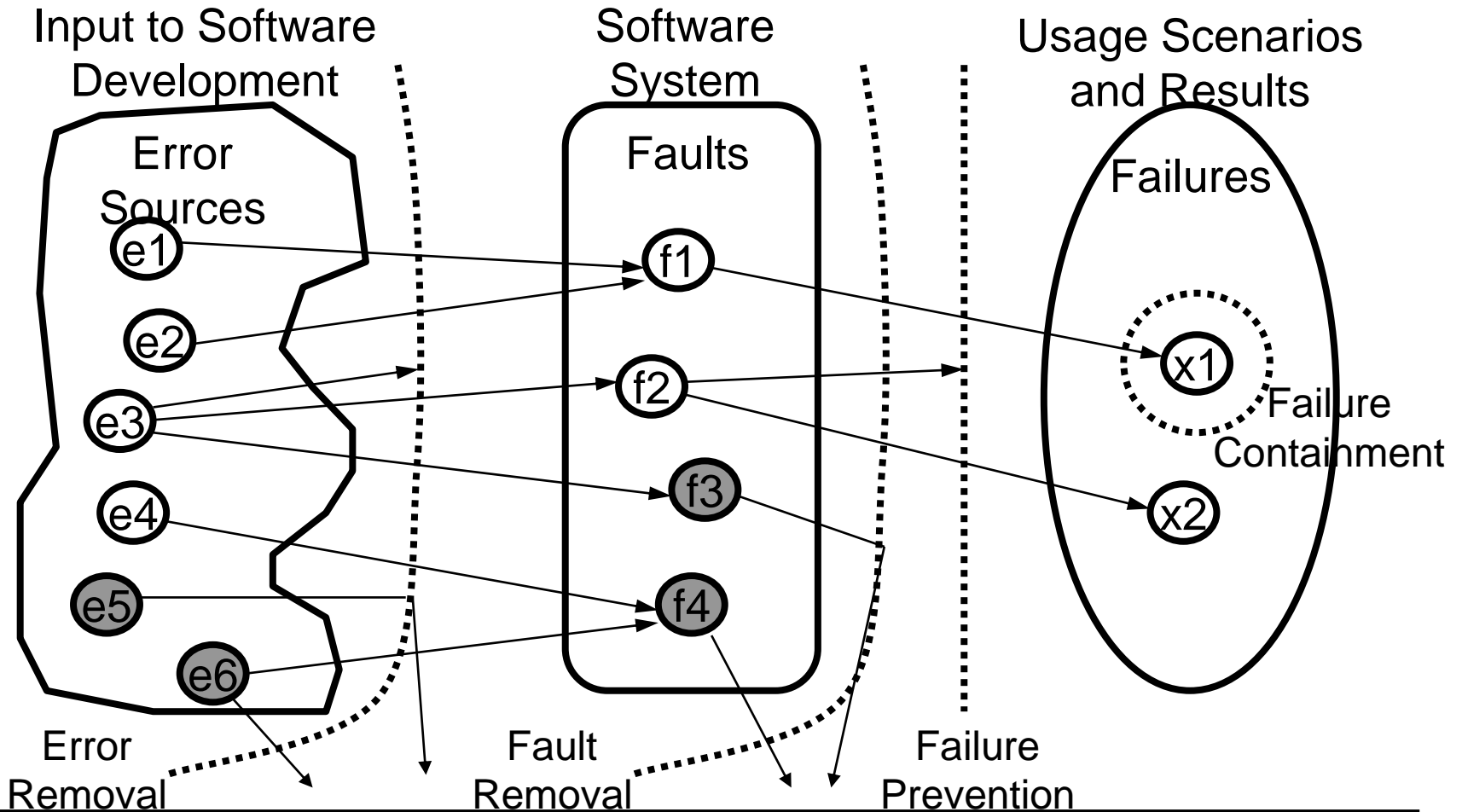
∞ Software fault tolerance

- Safety-critical or mission-critical software often must be fault tolerant
 - The system can continue in operation in spite of a fault occurrence
- Techniques: exception handling, recovery blocks

∞ Software failure containment

- Fault detection and isolation
- Techniques:
 - safety interlocks,
 - physical containment (barriers),
 - disaster planning, etc.

Example



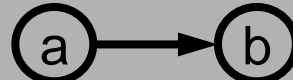
Legend



presence of "a"



removal of "a"



"a" causes "b"



defect barrier/remover

Conclusion

- ☞ QA ensures software:
 - delivered with few defects,
 - remaining defects will cause minimal disruptions or damages

- ☞ QA techniques:
 - classified according to
 - how
 - when they handle defects
 - defect prevention,
 - reduction,
 - containment

Conclusion (Cont)

Defect prevention:

- ∞ Remove the root cause of human errors

Defect reduction:

- ∞ Discover defects
 - uses inspection
 - testing

Defect containment:

- ∞ Limit the impact of a fault
 - uses fault tolerance
 - fault & failure containment

Questions / Discussion



Sources

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