Announcements

R3 Final Exam



Cloud Introduction

SWEN-343



Cloud Computing Services

SaaS: Software as a service

Apps through browser

PaaS: Platforms as a service

Delivery of a computing platform for custom software development as a service

laaS: Infrastructure as a service

Delivery of computer infrastructure as a service



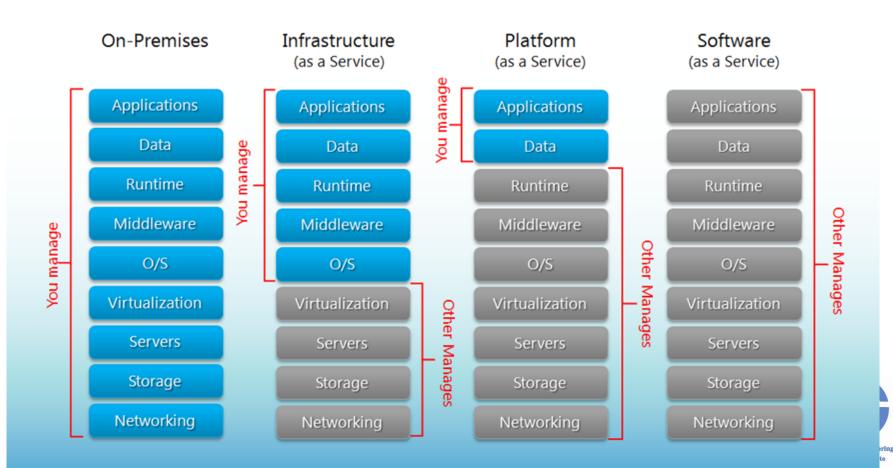
Google Examples

IAAS: Google Compute Engine (One can develop programs to be run on high performing google's computing infrastructure)

PAAS: Google App Engine (One can develop applications and let them execute on top of Google app engine which take care of the execution)

SAAS: Gmail, Google+ etc (One can use email services and extend email/google+ based applications to form newer applications)

Separation of Responsibilities



Why Cloud Computing

Pay-as-you-go model Small/medium size companies can tap the infrastructure of corporate giants.

Time to service/market

No upfront cost

Reliability

The system's fault tolerance is managed by the cloud so providers and users no longer need to worry about it.

Cloud Drawbacks

Security
Privacy
Vendor lock-in
Network-dependent Migration

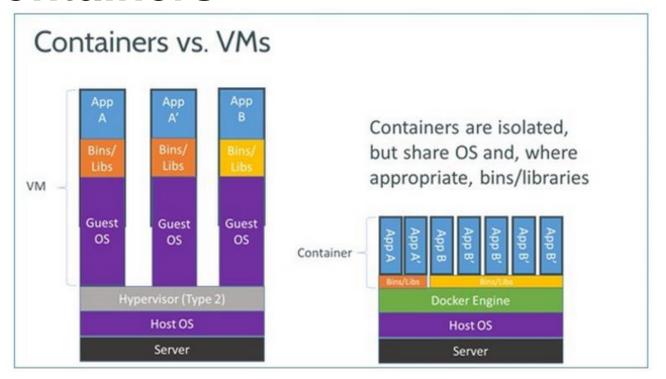


Containers (detour)

Containers date back to circa 2000



Containers





Advantages

Use shared O/S → more efficient Optimized resource use

- More application instances
- Program has it's "own" file system, storage, CPU, RAM..

Can setup multiple dev. environments

Unique: software, configs, test projects
 Ease of deployment



Disdvantages

Not a VM Cannot use multiple O/S across instances Does not do well with monolithic applications (some "need" to be)

May limit portability

(e.g. when Docker not running on Windows)



Project investigation

http://www.se.rit.edu/~swen-343/activities/VM-Cloud-recommendation.html

