Team Name:	Deduction	1		Comments
Deliverable 0: Project Startup (10 pts)				
Team formation spreadsheet completed, initial system concept statement, team processes and logistics			of 10	
Deliverable 1: Contextual Inquiry and Analysis (100 pts)			of 100	
Final system concept statement concisely and comprehensively describes the system (20 pts) Interview/observation notes are provided; who, what questions, raw notes (25 pts)				
Primary work roles are identified with complete profiles (25 pts) Representative work flow model diagram shows the major system nodes and the interactions between them. A short				
introduction is provided that is understandable (25 pts)				
Status report updated (5 pts)				
Deliverable 2: Activity Affinity Diagram and Requirements (100 pts)			of 100	
WAAD image and synopsis sufficiently validate the technique was properly executed (30 pts) Interactive design requirements are complete and well stated (40 pts)				
Relevant usability requirements/goals are provided (25 pts) Status report updated (5 pts)				
Deliverable 3: Design Models (100 pts)			of 100	
The social model shows the relationships and interactions between work roles in the context of the work				
environment. A short introduction is provided that is understandable (25 pts) Informative and comprehensive usage scenarios for five non-trivial features. (30 pts)				
HTA models are traceable to the five task usage scenarios with appropriate subtask decomposition and includes plans (40 pts)				
Status report updated (5 pts)				
Deliverable 4: Conceptual and Intermediate Design (100 pts)			of 100	
Persona description is sufficiently detailed to be believable and maps to a work role (15 pts) Sketches and storyboards provided demonstrate an effective ideation session (30 pts)				
Mental models and metaphors used are described accurately (15 pts) The wireframe design is understandable and traceable to the conceptual design. (25 pts)				
Five tasks are covered (10 pts)				
Status report updated (5 pts)				
Cognitive Walkthrough (50 pts)			of 50	
Checklist completed for five tasks (25 pts) Team reflection completed with actionable design improvement ideas (25 pts)				
Deliverable 5: Detailed Design (100 pts) Prototype screens support interaction with five tasks at a minimum (10 pts)			of 100	
Each screen is annotated with ID, and a narrative of user task interaction within and between screens (10 pts) "Good quality" interface based on subjective analysis (30 pts)				
Relevant design rationale is documented; affordances and design guidelines (45 pts)				
Status report updated (5 pts)				
Deliverable 6: Heuristic Evaluations (50 pts) Heuristic evaluation - test report			of 50	
Observation heuristic worksheets (10 pts)				
Consolidated problem list complete with associated assigned severity (10 pts) Summary of problem analysis and a revision plan (25 pts)				
Status report updated (5 pts)				
Deliverable 7a and 7b: Test Plan and Programmed Prototype (beta) (100 pts)			1.55	
7a Test Plan (50 pts) Introduction, features to be tested, high level evaluation goals (10 pts)			of 50	
Target audience - background, selection criteria (5 pts) Evaluation process - logistics, data collection methodology, schedule (10 pts)				
Appendix A - task scenarios (5 pts) Appendix B - UX measurement table: filled out, traceable to the plan contents (10 pts)				
Appendix C - Questionnaires (5 pts) Status report updated (5 pts)				
Status report updated (5 pts)				
7b Programmed prototype (50 pts) README file (15 pts)			of 50	
"Beta" release - evidence of the executable as proof of completion (35 pts)				
Deliverable 8: Test Data and Analysis Review (50 pts)			of 50	
8a Test Data (15 pts) Quantitative and qualitative raw test data (10 pts)				
Quantitative and qualitative raw test data (10 pts) Signed consent forms for all users (5 pts)				
8b Data Analysis (35 pts)				
Test data analysis - outliers, correlations, goals met or not as documented in UX target table (15 pts) List problems, assign severity, solutions identified for critical and major problems (15 pts)				
Status report updated (5 pts)				
Deliverable 9: Presentation and Final Release (100 pts)			Of 100	
Final Release (50 pts) README file complete and accurate (15 pts)				
Running prototype - subjective review, is this a "good" interface to support user goals and a positive UX?				
Are severe usability issues addressed? Is the prototype sufficiently complete to yield meaningful user testing results? Degree of difficulty and the state of completion versus the specified requirements are also factors.				
(30 nts) Status report updated (5 pts)				
Presentation (50 pts)				
Content (45 pts)				
System concept summary Interactive design requirements				
Discussion of design evolution and significant metaphors, affordances, and design guidelines in play Task based demo covers five core tasks at a minimum. Why is this a good design? (30 pts)				
Evaluation and reporting - Completed UX Target Table based discussion of findings: goals met, outliers, quantitative-qualitative data correlations for critical incidents. Discussion of problems and your				
proposed design improvements to address the critical issues.				
Project reflection				
Style (5 pts) Conveyed message/info clearly, prepared, professional, time used effectively, answered questions				
appropriately				
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	Total	0	of 860	