Can we nix voyage?
Can we get some 3d molecules
Re-clarifying physics
- State of materials matter?

Agenda

1. Game/Project Objectives
   1. Learning Outcomes
   2. Motivation for playing
   3. Level of knowledge needed to play
2. Game Design
   1. Discuss both emails from Sponsor, pros and cons of each approach.
3. If there is time
   1. Identify end users
   2. Start user stories