

Maya & 3D studio max -> Free
Autodesk education community (using edu)
Used in industry

Character Controller
Invisible plane collider

Criss Cascioli
<https://www.rit.edu/gccis/igm/christopher-cascioli>

Creating game with unity and mia -> Book
Digital Tutors (Free membership for RIT students)
Search "Wallace Library Digital Tutors" -> on campus
go through library off campus

Lynda.com
Free for RIT students
Google "RIT Wallace Library Lynda"