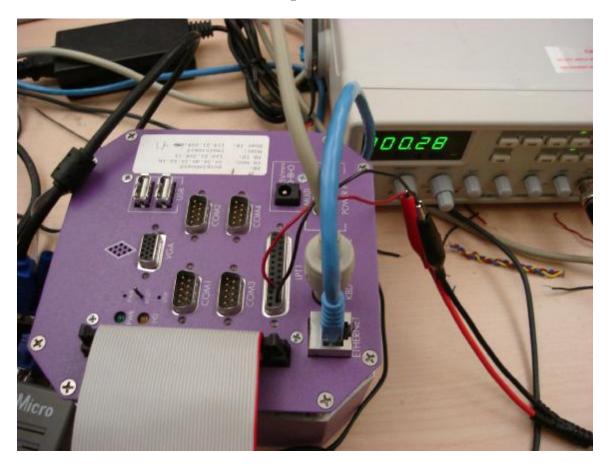
Interrupt Tutorial



The interrupt allows the programmer to immediately stop and perform time critical functions. The signal generator is used in this case to create interrupts at regular intervals, but any source can be used.

0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		View is looking at Connector and of DB-25 M-le Connector.		
<u>Pir</u>	Description			
i 3 4 5 6 7 8 9 10 11 2 2 3 4 5 6 7 7	Studie Data 0 Data 1 Data 2 Data 3 Data 3 Data 4 Data 3 Data 5 Data 5 Data 7 ACR Data 7 ACR Data 7 ACR Paper Empty Select Anno Feed Emory Initialize Printer Select Injoit	PC Cutput PC Cutput PC Cutput PC Cutput PC Cutput PC Cutput PC Cutput PC Cutput PC Input PC Input PC Input PC Input PC Cutput PC Cutput PC Cutput PC Cutput PC Cutput		ssgnments 3 Data Dutputs 4 Mere Others Intputs 5 Deta Inputs Fins 12:25 are Gimmed

The above diagram is taken from the hardware manual and shows the pin out for the LPT1 printer port. Pin 10 will be used for the interrupts. The source of the interrupt needs to be connected to pin 10 and the ground needs to be connected to any pin between 18 and 25. The next step is to setup the software on the purple box to read the interrupt.

```
#define PORT_LENGTH
                             1
                                  /* single register */
                             0x378
#define DATA_ADDRESS
#define STATUS_ADDRESS
                             0x379
#define CTRL ADDRESS
                             0x37a
#define INIT BIT
                             0x04
#define INTR_BIT
                             0x10
                         0x07 /* parallel port's interrupt vector
#define PARALLEL_IRQ
*/
/* bit 2 = printer initialization (high to initialize) */
/* bit 4 = hardware IRQ (high to enable) */
#define INIT BIT
                             0 \times 04
#define INTR_BIT
                             0x10
volatile unsigned _pulseCount;
```

```
uintptr_t ctrl_handle;
int interruptID;
```

}

```
The following segment of code will give later code, the ability to access the hardware.
int privity_err;
privity_err = ThreadCtl( _NTO_TCTL_IO, NULL );
if ( privity_err == -1)
{
    printf( "Can't get root permissions\n");
    return -1;
```

The following segment will get a pointer to the memory address of the control address for the printer port.

```
// Get a handle to the parallel port's Control Register
ctrl_handle = mmap_device_io( PORT_LENGTH, CTRL_ADDRESS );
if ( ctrl_handle == MAP_DEVICE_FAILED ) {
    perror( "control map failed" );
    exit(EXIT_FAILURE);
}
```

Standard Parallel Port Control Register				
Base	378			
Location	Base+2	37A		
Bits	Bit 0	Strobe		
	Bit 1	Auto Linefeed		
	Bit 2	Initialize Printer		
	Bit 3	Select Printer		
	Bit 4	Enable IRQ Via Ack Line		
	Bit 5	Enable bi-directional port		
	Bit 6	Unused		
	Bit 7	Unused		

The following segment initializes and enables the interrupts on that port. The out8() function writes a one to the second bit in the register which initializes the printer. Then the next out8() function call writes a one to the fourth bit which enables interrupts on the ACK line.

```
out8( ctrl_handle, INIT_BIT );
out8( ctrl_handle, INTR_BIT );
```

The following method, InterruptAttach(), is used to used to setup the interrupt handler. The first argument that is passed in defines the Interrupt that is to be attached, in this case it our interrupt is defines as PARALLEL_IRQ. The next argument is the function that handles the interrupt which is interruptReceived in our case. The function needs to be setup with two input arguments, here they are the *arg and the id. The next argument passed into InterruptAttach is size which indicates how big the data, in bytes, is that will be passed in arg of your function that handles the interrupt. The last argument to be passed is the flags parameter which is zero in our case. The interrupted is then checked to make sure that the function was performed correctly.

```
interruptID = InterruptAttach(PARALLEL_IRQ, interruptReceived, this,
sizeof(this), 0);
if (interruptID == -1) {
    fprintf(stderr, "can't attach to IRQ %d\n", PARALLEL_IRQ);
    perror(NULL);
    exit(EXIT_FAILURE);
}
const struct sigevent *
interruptReceived(void *arg, int id)
{
```

```
atomic_add_value( &_pulseCount, 1 );
return NULL;
}
```

With the code from above we have a program which creates interrupts when a signal is received from the ACK pin of the printer port and counts the number of pulses from the signal generator.