Performance Engineering of Real-Time and Embedded Systems



FPGA Devices



Field-programmable gate arrays bridge the gap between microprocessors and custom hardware.

 Hardware functions are programmable after manufacture.

Thousands of configurable logic blocks (CLB)

Lookup tables, registers, clock management; multipliers, counters

Spartan-3	XC 3S200
System Gates	200K
Logic Cells	4,320
18x18 Multipliers	12
Block RAM Bits	216K
Distributed RAM Bits	30K
DCMs	4
I/O Standards	24
Max Differential I/O Pairs†	76
Max Single Ended I/O†	173
Package	User I/O
VQ100	63
TQ144	97
PQ208	141
FT256	173



All FPGAs have some common characteristics.

- Small logic cells
- Lookup tables as input logic to a register
- Some memory resources
- Routing resources
 - Block to block
 - Cross-chip long lines
- Configurable input/output



The FPGA device must be configured.

- Configuration may be persistent in the device or loaded at start-up.
- Persistent device configuration may be modifiable or permanently configured.
- Latest frontier is dynamically reconfigurable computing elements.



Tools take the tediousness out of generating a configuration.

- Map from high-level logic to small configurable logic block
- Very high speed integrated circuit Hardware Description Language (VHDL) is the traditional way to describe FPGA behavior.

New advanced techniques support variants of C, C++ and Java.





FPGA functionality can be built from larger predefined components.

Adding a "soft" processor core to the FPGA is common.

• Executes real "programs"







As FPGAs improve they are being used in a larger number of application areas.

- Have the capability to replace dedicated digital signal processors in some applications
- No risks or up-front costs for custom designs (ASICs)
- Combine multiple devices (peripherals) and "glue" logic into one device.
- Capacity and features allow FPGAs to take on new applications.
- New design tools make application of FPGAs easier.



Tools play a very important role in the use of FPGA devices.

- Provide a good abstraction of the platform
- Provide mechanical conversion from high-level to lower-level description
- The optimal situation is that the tool "just works" without any operator intervention



The emerging tools focus on creating a softwareoriented design experience.

- This approach is appropriate for several reasons
 - Software is a higher-level abstraction that will help manage growing complexity
 - Many algorithms are specified and verified as software



The technology does not eliminate the need for detailed hardware design skills.

- Substantial hardware design skills are still needed
- Optimizations are still needed at the very lowest levels but they are reduced
- Good tools can not save a poor algorithm



Applications with some specific characteristics lend themselves to software design methods.

- Pay careful attention to the hardware/software partitioning
 - Computational requirements
 - Bandwidth requirements
- Highly parallel applications work well
- Resist the temptation to off-load functions thinking like a remote procedure call

