

Ideas for the HUD design go here:

Here are some links to HUD examples for similar spaceship/jet games. Maybe we can get an idea for how this HUD should look like using these as reference

- <http://i.ytimg.com/vi/7wJ9cqVWZuc/hqdefault.jpg>
- http://www.gamesdbase.com/Media/SYSTEM/Sega_Nomad/Snap/big/After_Burner_II_-_1990_-_Sega.jpg
- <http://www.mmogames.com/wp-content/uploads/2014/03/elite-dangerous-scifi-mmo-games-screenshot-6.jpg>
- <http://i.ytimg.com/vi/2ZIA17EjX4/maxresdefault.jpg>
- <http://images.pushsquare.com/screenshots/57263/large.jpg>
- <http://i.ytimg.com/vi/CvgIGgbdElk/maxresdefault.jpg>